2024-2025 Youth Basketball



Player Evaluation Schedule

ALL EVALUATIONS WILL BE AT RIVERVIEW PARK ACTIVITIES CENTER

Boys and Girls should attend evaluations at the time designated for their grade/age group based on their age on September 1, 2024. All players should come prepared to shoot and dribble for the coaches at evaluations.

The purpose of the North Augusta Department of Parks and Recreation. Youth Basketball League is to provide area youth the opportunity to learn and play basketball. The program is designed to teach fundamentals, improve physical fitness and develop <u>GOOD SPORTSMANSHIP</u>. We remind all parents that these leagues are designed to be fun for all participants. Please don't cheer an opposing child's failure when it benefits your team. Please don't begin distracting chants and screams of "miss it" when a child is shooting a free throw. This program is for <u>YOUR</u> youth. An emphasis is placed on good sportsmanship. The best method of teaching good sportsmanship is by LEADING BY EXAMPLE. With your help we can make this a positive experience for your child.

Monday, November 18th		
Age	Time	Location
BOYS 13 - 14 year olds Evaluation	5:45pm	Gym 1
COMP BOYS 7 & 8 year olds Evaluation	5:45pm	Gym 3
REC BOYS 7 year olds Evaluation	5:45pm	Gym 4
REC BOYS 8 year olds Evaluation	6:45pm	Gym 4
GIRLS 7 & 8 year olds Evaluation	5:45pm	Gym 5
Tuesday, Noven	nber 19th	
COMP BOYS 9 year olds Evaluation	5:45pm	Gym 3
COMP BOYS 10 year olds Evaluation	6:45pm	Gym 3
REC BOYS 9 year olds Evaluation	5:45pm	Gym 4
REC BOYS 10 year olds Evaluation	6:45pm	Gym 4
GIRLS 9 & 10 year olds Evaluation	5:45pm	Gym 5
Thursday, Nover	nber 21st	
COMP BOYS 11 year olds Evaluation	5:45pm	Gym 3
COMP BOYS 12 year olds Evaluation	6:45pm	Gym 3
REC BOYS 11 & 12 year olds Evaluation	5:45pm	Gym 4
GIRLS 11 & 12 year olds Evaluation	5:45pm	Gym 5
Saturday, Noven	nber 23rd	
SR BOYS 15 - 18 year olds Evaluation	9:00am	Gym 3/4
Following their evaluations, players are free to leave. Co	aches will contact players after dra	aft takes place.